



Tutorial
Automatisierte Methoden der Musikverarbeitung
47. Jahrestagung der Gesellschaft für Informatik

Further Topics in MIR

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Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

Mazurka.
F. CHOPIN. Op. 63, No. 3.

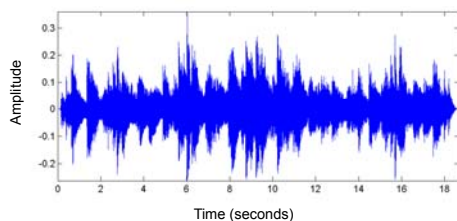
Allegretto.

41.

Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

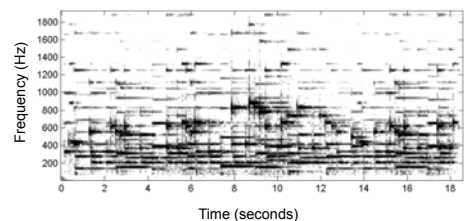
- **Waveform**



Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

- **Waveform / Spectrogram**



Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

- **Waveform / Spectrogram**
- **Performance**
 - Tempo
 - Dynamics
 - Note deviations
 - Sustain pedal

Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

- **Waveform / Spectrogram**

- **Performance**
 - Tempo
 - Dynamics
 - Note deviations
 - Sustain pedal

- **Polyphony**

- █ Main Melody
- █ Additional melody line
- █ Accompaniment

Source Separation

- Decomposition of audio stream into different sound sources
- Central task in digital signal processing
- “Cocktail party effect”

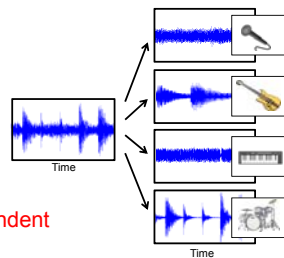


Source Separation

- Decomposition of audio stream into different sound sources
- Central task in digital signal processing
- “Cocktail party effect”
- Several input signals
- Sources are assumed to be statistically independent

Source Separation (Music)

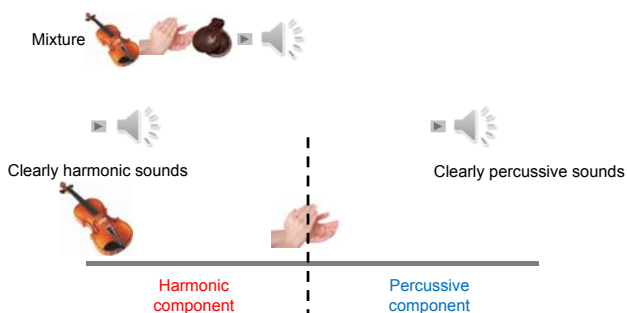
- Main melody, accompaniment, drum track
- Instrumental voices
- Individual note events
- Only mono or stereo
- Sources are often highly dependent



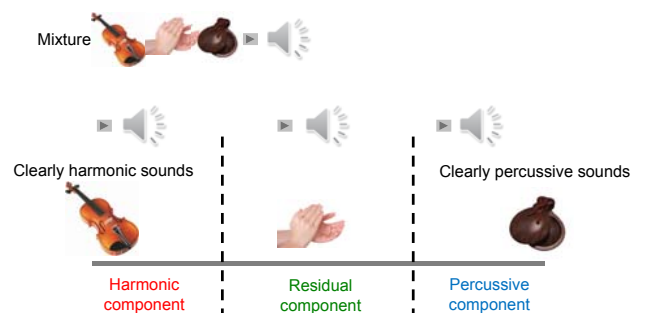
Harmonic-Percussive Decomposition



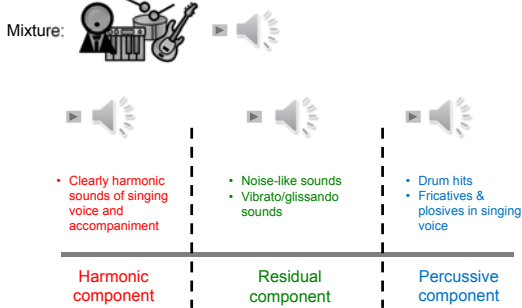
Harmonic-Percussive Decomposition



Harmonic-Percussive Decomposition

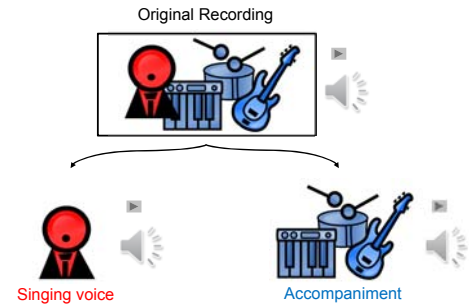


Harmonic-Percussive Decomposition

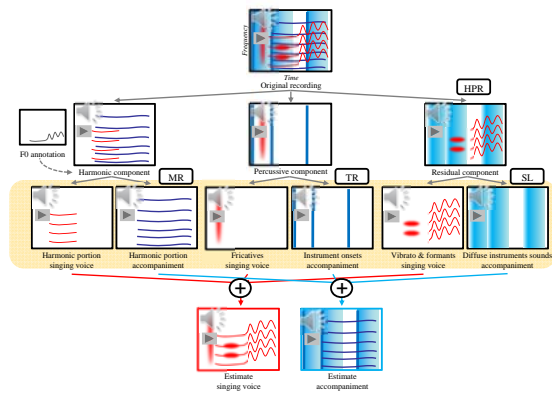


Literature: [Driedger/Müller/Disch, ISMIR 2014]
 Demo: <https://www.audiolabs-erlangen.de/resources/2014-ISMIR-ExtHPSep/>

Singing Voice Extraction

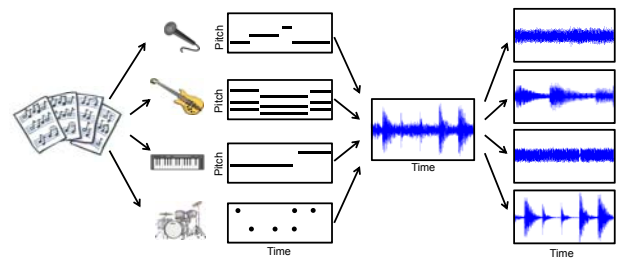


Singing Voice Extraction



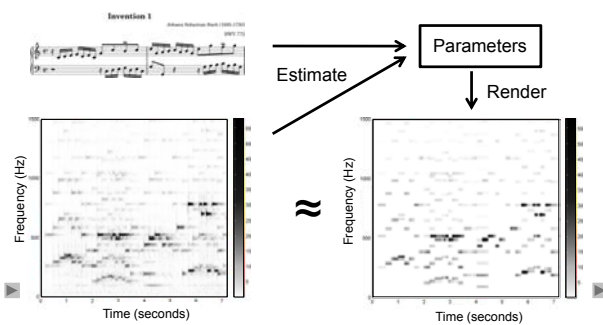
Score-Informed Source Separation

Exploit musical score to support separation process



Parametric Model Approach

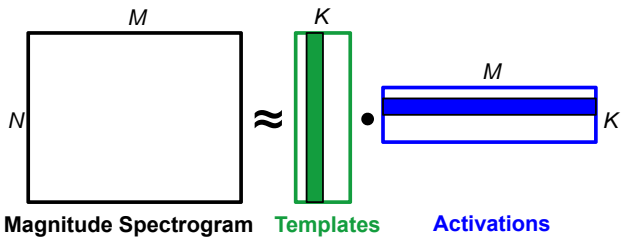
Rebuild spectrogram information



NMF (Nonnegative Matrix Factorization)

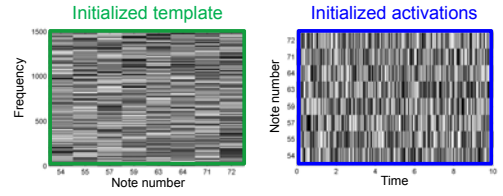
$$\begin{matrix} & M & & & & \\ & \boxed{} & & \approx & \boxed{} & \cdot & \boxed{} & \\ N & \geq 0 & & & \geq 0 & & \geq 0 & K \\ & & & & & & & \end{matrix}$$

NMF (Nonnegative Matrix Factorization)



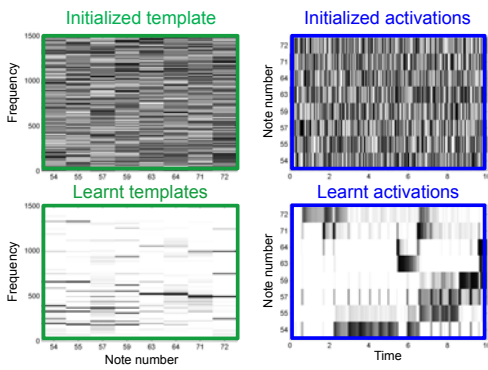
Templates: Pitch + Timbre "How does it sound"
Activations: Onset time + Duration "When does it sound"

NMF-Decomposition



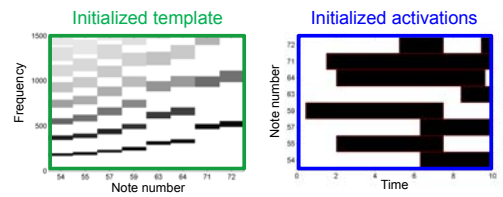
Random initialization

NMF-Decomposition



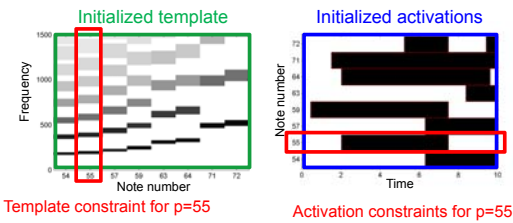
Random initialization → No semantic meaning

NMF-Decomposition



Constrained initialization

NMF-Decomposition

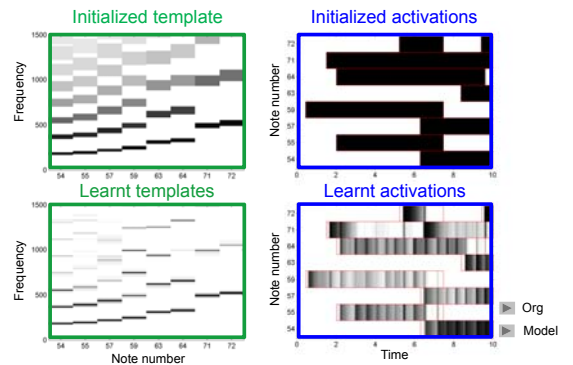


Template constraint for p=55

Activation constraints for p=55

Constrained initialization

NMF-Decomposition

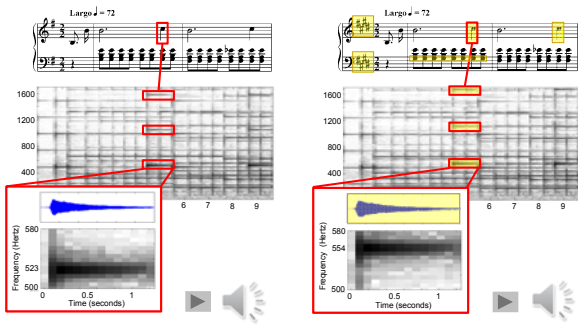


Constrained initialization → NMF as refinement

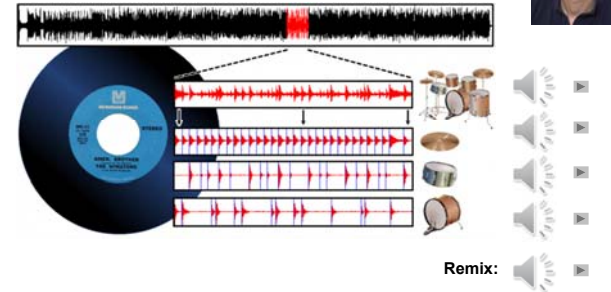
Org
Model

Score-Informed Audio Decomposition

Application: Audio editing

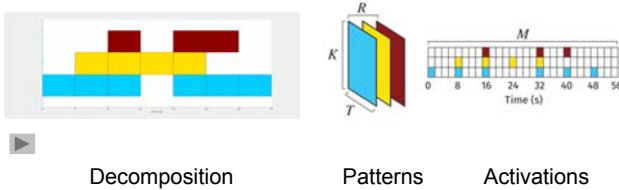


Informed Drum-Sound Decomposition



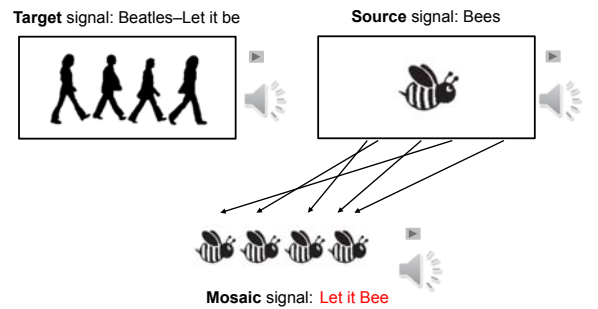
Literature: [Dittmar/Müller, IEEE/ACM-TASLP 2016]
 Demo: <https://www.audiolabs-erlangen.de/resources/MIR/2016-IEEE-TASLP-DrumSeparation>

Loop Decomposition of EDM



Literature: [López-Serrano/Dittmar/Müller, ISMIR 2016]
 Demo: <https://www.audiolabs-erlangen.de/resources/MIR/2016-ISMIR-EMLoop>

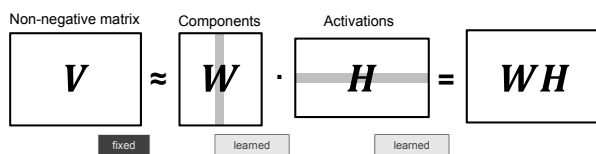
Audio Mosaicing



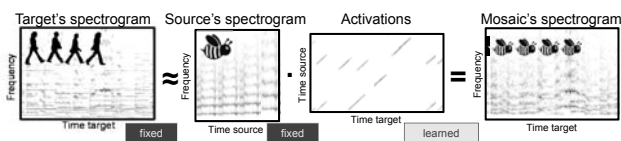
Literature: [Driedger/Müller, ISMIR 2015]
 Demo: <https://www.audiolabs-erlangen.de/resources/MIR/2015-ISMIR-LetttBee>

NMF-Inspired Audio Mosaicing

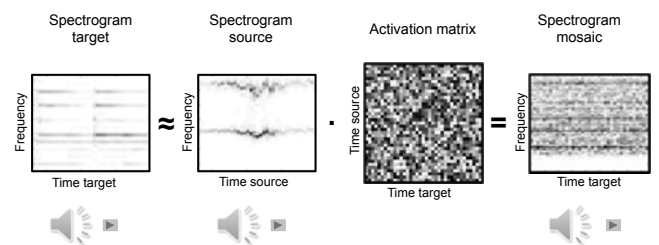
Non-negative matrix factorization (NMF)



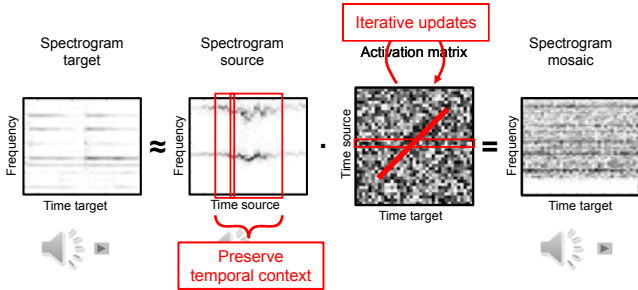
Proposed audio mosaicing approach



NMF-Inspired Audio Mosaicing

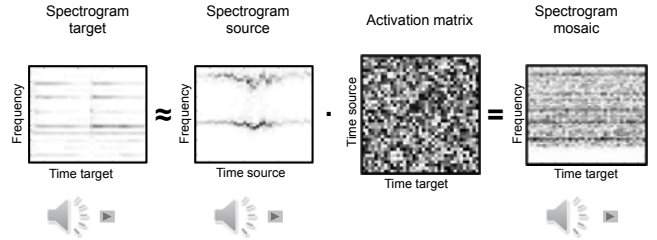


NMF-Inspired Audio Mosaicing

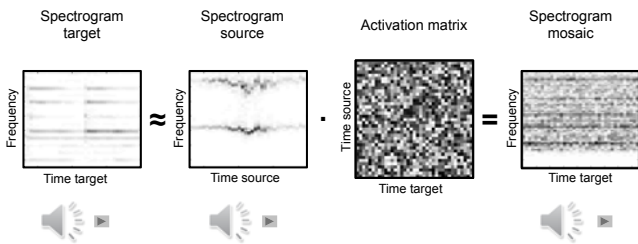


Core idea: support the development of sparse diagonal activation structures

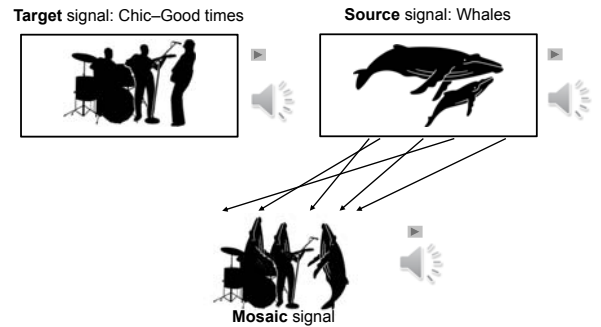
NMF-Inspired Audio Mosaicing



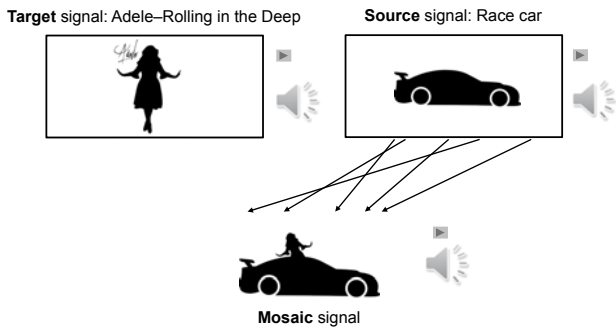
NMF-Inspired Audio Mosaicing



Audio Mosaicing



Audio Mosaicing



Motivic Similarity



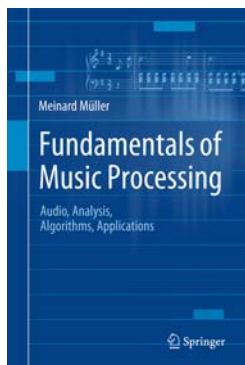
Motivic Similarity

The image displays a musical score with four staves labeled S (Soprano), A (Alto), T (Tenor), and B (Bass). The top staff shows a single note sequence: B, A, C, H. Below it, a vocal score for the same piece is shown. A red rectangular box highlights a sequence of notes in the Alto part that corresponds to the 'B A C H' motif. Playback icons are present next to the motif and the vocal score.

Summary

- Music information retrieval
- Audio decomposition techniques
- Machine learning
- Music applications & musicology
- Multimedia scenarios
- Web-based interfaces
- Teaching
- Academic training of students
- Fundamental research

Book: Fundamentals of Music Processing



Meinard Müller
 Fundamentals of Music Processing
 Audio, Analysis, Algorithms, Applications
 483 p., 249 illus., hardcover
 ISBN: 978-3-319-21944-8
 Springer, 2015

Accompanying website:
www.music-processing.de

Book: Fundamentals of Music Processing

Chapter	Music Processing Scenario
1	Music Representations
2	Fourier Analysis of Signals
3	Music Synchronization
4	Music Structure Analysis
5	Chord Recognition
6	Tempo and Beat Tracking
7	Content-Based Audio Retrieval
8	Musically Informed Audio Decomposition

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