



# Lecture Music Processing

## **Tempo and Beat Tracking**

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#### Introduction

#### Basic beat tracking task:

Given an audio recording of a piece of music, determine the periodic sequence of beat positions.

"Tapping the foot when listening to music"

#### Introduction

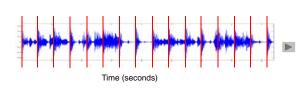
Example: Queen - Another One Bites The Dust



#### Time (seconds)

#### Introduction

Example: Queen - Another One Bites The Dust



#### . . . . . . . . . . . . . . . . .

## Introduction

Example: Happy Birthday to you

Pulse level: Measure



## Introduction

Example: Happy Birthday to you

Pulse level: Tactus (beat)



#### Introduction

Example: Happy Birthday to you

Pulse level: Tatum (temporal atom)



#### Introduction

Example: Chopin – Mazurka Op. 68-3

Pulse level: Quarter note

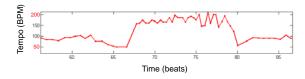
Tempo: ???

#### Introduction

Example: Chopin – Mazurka Op. 68-3

Pulse level: Quarter note
Tempo: 50-200 BPM

Tempo curve



#### Introduction

Example: Borodin - String Quartet No. 2

Pulse level: Quarter note

Tempo: 120-140 BPM (roughly)

Beat tracker without any prior knowledge

Beat tracker with prior knowledge on rough tempo range

#### Introduction

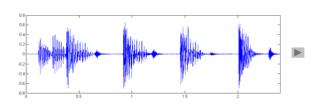
#### Challenges in beat tracking

- Pulse level often unclear
- Local/sudden tempo changes (e.g. rubato)
- Vague information (e.g., soft onsets, extracted onsets corrupt)
- Sparse information (often only note onsets are used)

#### Introduction

#### Tasks

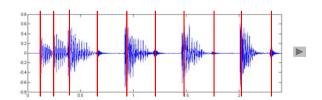
- Onset detection
- Beat tracking
- Tempo estimation



#### Introduction

#### Tasks

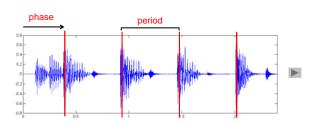
- Onset detection
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#### Introduction

#### Tasks

- Onset detection
- Beat tracking
- Tempo estimation



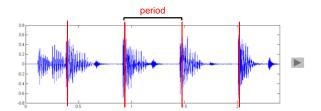
#### Introduction

#### Tasks

- Onset detection
- Beat tracking
- Tempo estimation

Tempo := 60 / period

Beats per minute (BPM)

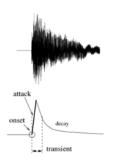


#### **Onset Detection**

- Finding start times of perceptually relevant acoustic events in music signal
- Onset is the time position where a note is played
- Onset typically goes along with a change of the signal's properties:
  - energy or loudness
  - pitch or harmony
  - timbre

#### **Onset Detection**

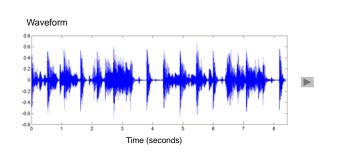
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  - timbre



[Bello et al., IEEE-TASLP 2005]

## Onset Detection (Energy-Based)

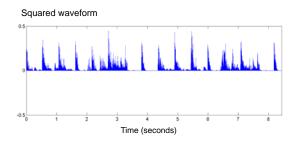
#### Steps



#### Onset Detection (Energy-Based)

#### Steps

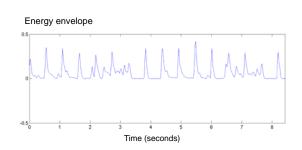
1. Amplitude squaring



#### Onset Detection (Energy-Based)

#### Stone

- 1. Amplitude squaring
- 2. Windowing

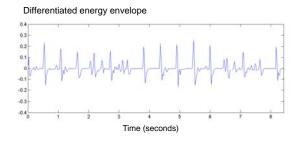


## Onset Detection (Energy-Based)

#### Steps

- 1. Amplitude squaring
- 2. Windowing
- 3. Differentiation

Capturing energy changes

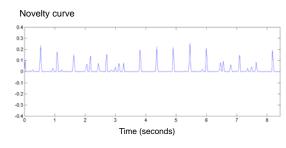


## Onset Detection (Energy-Based)

#### Steps

- 1. Amplitude squaring
- 2. Windowing
- 3. Differentiation
- 4. Half wave rectification

Only energy increases are relevant for note onsets

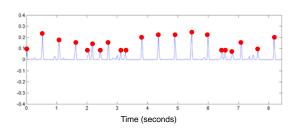


## Onset Detection (Energy-Based)

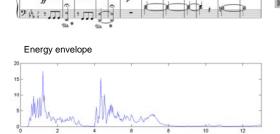
#### Steps

- Amplitude squaring
- 2. Windowing
- 3. Differentiation
- 4. Half wave rectification5. Peak picking

Peak positions indicate note onset candidates



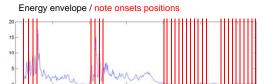
## Onset Detection (Energy-Based)



Time (seconds)

## Onset Detection (Energy-Based)



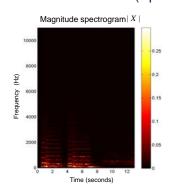


Time (seconds)

#### **Onset Detection**

- Energy curves often only work for percussive music
- Many instruments such as strings have weak note onsets
- No energy increase may be observable in complex sound mixtures
- More refined methods needed that capture
  - changes of spectral content
  - changes of pitch
  - changes of harmony

#### Onset Detection (Spectral-Based)

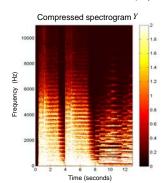


#### Steps:

1. Spectrogram

Aspects concerning pitch, harmony, or timbre are captured by spectrogram Allows for detecting local energy changes in certain frequency ranges

## Onset Detection (Spectral-Based)



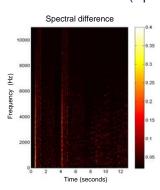
#### Steps:

- 1. Spectrogram
- 2. Logarithmic compression

$$Y = \log(1 + C \cdot |X|)$$

- Accounts for the logarithmic sensation of sound intensity
- Dynamic range compression
- Enhancement of low-intensity
- Often leading to enhancement of high-frequency spectrum

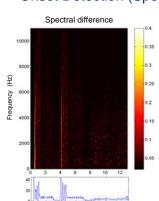
## Onset Detection (Spectral-Based)



#### Steps:

- 1. Spectrogram
- 2. Logarithmic compression
- 3. Differentiation
  - First-order temporal difference
  - Captures changes of the spectral content
- Only positive intensity
- changes considered

## Onset Detection (Spectral-Based)



#### Steps:

- Spectrogram
- 2. Logarithmic compression
- 3. Differentiation
- 4. Accumulation
  - Frame-wise accumulation of all positive intensity changes
- Encodes changes of the spectral content

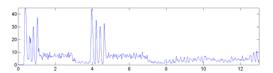
Novelty curve

#### Onset Detection (Spectral-Based)

#### Steps:

- 1. Spectrogram
- 2. Logarithmic compression
- 3. Differentiation
- 4. Accumulation

#### Novelty curve



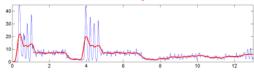
# Onset Detection (Spectral-Based)

#### Steps:

- 1. Spectrogram
- 2. Logarithmic compression
- 3. Differentiation
- 4. Accumulation
- 5. Normalization

#### Novelty curve

Substraction of local average

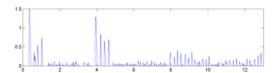


## Onset Detection (Spectral-Based)

#### Steps:

- 1. Spectrogram
- 2. Logarithmic compression
- 3. Differentiation
- 4. Accumulation
- 5. Normalization

#### Normalized novelty curve



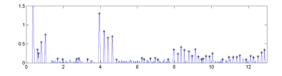
## Onset Detection (Spectral-Based)

#### Steps:

- 1. Spectrogram
- 2. Logarithmic compression
- 3. Differentiation
- 4. Accumulation
- 5. Normalization

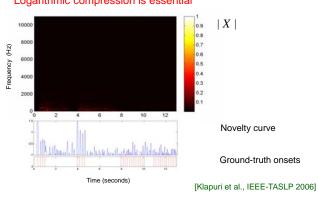
Normalized novelty curve

6. Peak picking



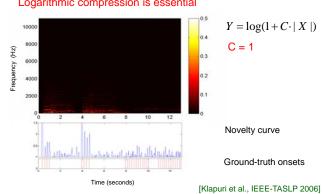
## Onset Detection (Spectral-Based)

#### Logarithmic compression is essential



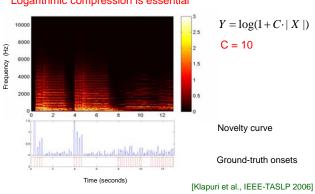
## Onset Detection (Spectral-Based)

## Logarithmic compression is essential



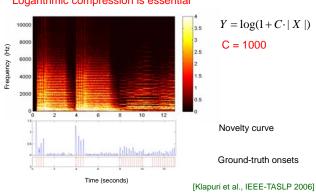
#### Onset Detection (Spectral-Based)

#### Logarithmic compression is essential



#### Onset Detection (Spectral-Based)

#### Logarithmic compression is essential



## Onset Detection (Spectral-Based)

• Spectrogram 
$$X = (X(t,k))_{t,k}$$

$$t \in [1:T]$$
$$k \in [1:K]$$

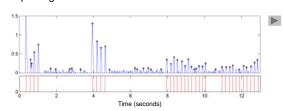
• Compressed Spectrogram  $Y := \log(1 + C \cdot |X|)$  C >

• Novelty curve  $\Delta: [1:T-1] \rightarrow \mathbb{R}$ 

$$\Delta(t) := \sum_{k=1}^{K} |Y(t+1,k) - Y(t,k)|_{\geq 0}$$

## **Onset Detection**

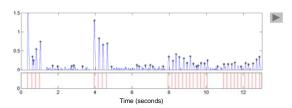
## Peak picking



Peaks of the novelty curve indicate note onset candidates

#### **Onset Detection**

## Peak picking



- Peaks of the novelty curve indicate note onset candidates
- In general many spurious peaks
- Usage of local thresholding techniques
- Peak-picking very fragile step in particular for soft onsets

#### **Onset Detection**





## Borodin - String Quartet No. 2



#### **Onset Detection**

Drumbeat

Going Home

Lyphard melodie

Por una cabeza

#### **Beat and Tempo**

#### What is a beat?

 Steady pulse that drives music forward and provides the temporal framework of a piece of music

[Sethares 2007] [Large/Palmer 2002]

[Fitch/ Rosenfeld 2007]

[Parncutt 1994]

 Sequence of perceived pulses that are equally spaced in time [Lerdahl/ Jackendoff 1983]

 The pulse a human taps along when listening to the music

nusic

The term tempo then refers to the speed of the pulse.

#### **Beat and Tempo**

#### Strategy

Donau

- Analyze the novelty curve with respect to reoccurring or quasiperiodic patterns
- Avoid the explicit determination of note onsets (no peak picking)

#### **Beat and Tempo**

#### Strategy

Methods

- Analyze the novelty curve with respect to reoccurring or quasiperiodic patterns
- Avoid the explicit determination of note onsets (no peak picking)

[Scheirer, JASA 1998]

[Ellis, JNMR 2007]

Comb-filter methods

[Davies/Plumbley, IEEE-TASLP 2007]

Autocorrelation

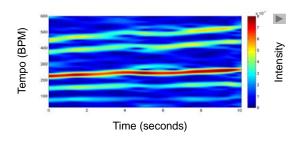
[Peeters, JASP 2007]

Fourier transfrom

[Grosche/Müller, ISMIR 2009] [Grosche/Müller, IEEE-TASLP 2011]

## **Tempogram**

Definition: A tempogram is a time-tempo representation that encodes the local tempo of a music signal over time.

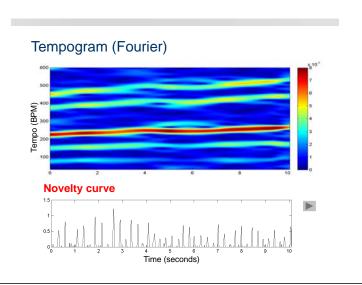


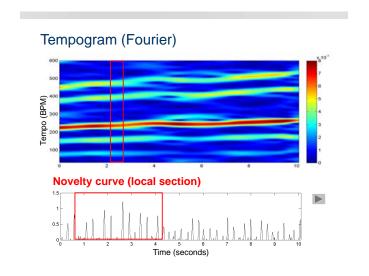
## Tempogram (Fourier)

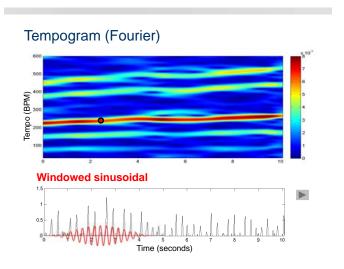
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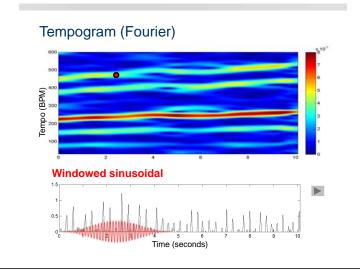
#### Fourier-based method

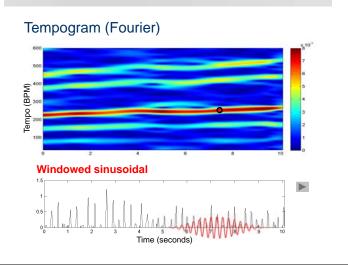
- Compute a spectrogram (STFT) of the novelty curve
- Convert frequency axis (given in Hertz) into tempo axis (given in BPM)
- Magnitude spectrogram indicates local tempo









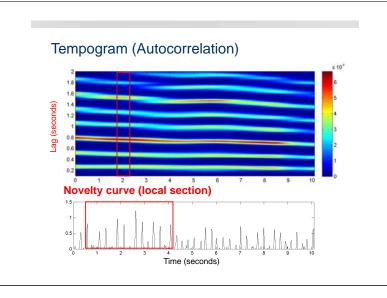


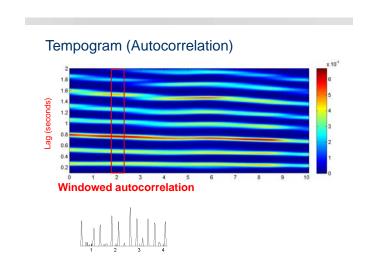
## Tempogram (Autocorrelation)

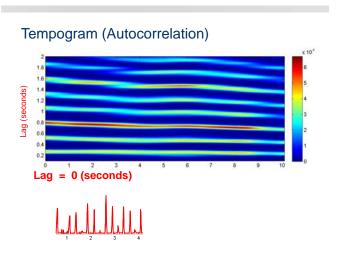
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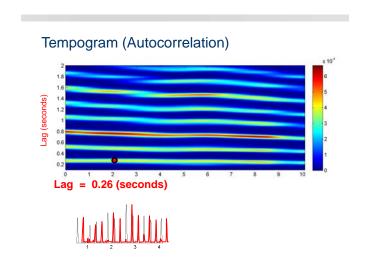
#### Autocorrelation-based method

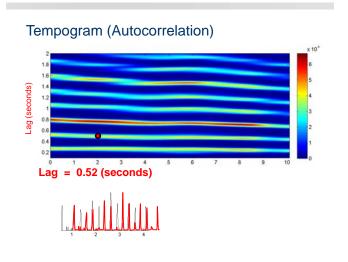
- Compare novelty curve with time-lagged local sections of itself
- Convert lag-axis (given in seconds) into tempo axis (given in BPM)
- Autocorrelogram indicates local tempo

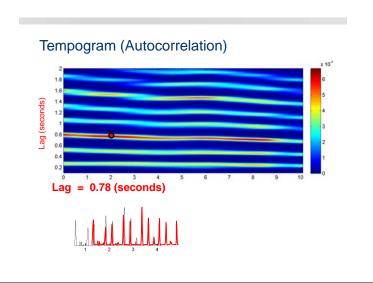


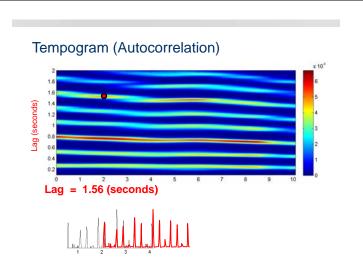


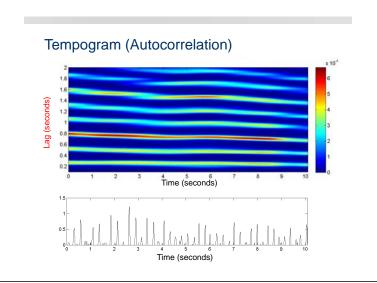


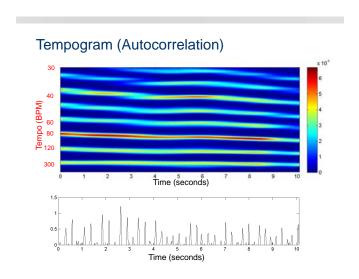


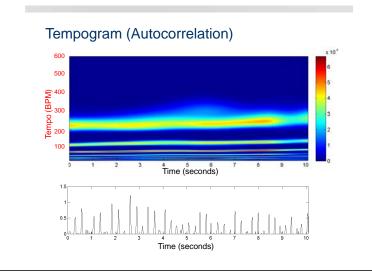


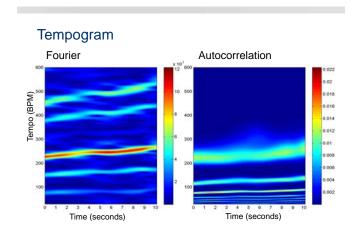


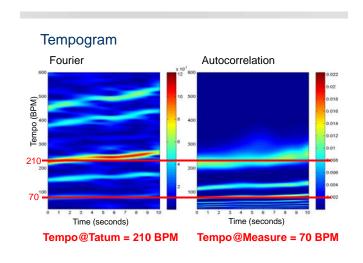












## 

[Peeters, JASP 2007][Grosche et al., ICASSP 2010]

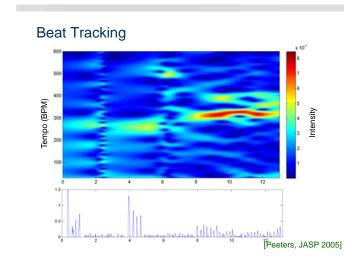
## Tempogram (Summary)

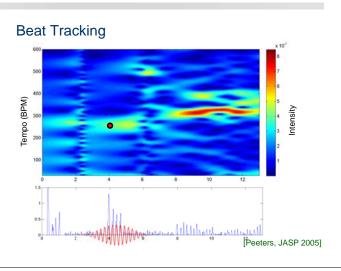
Fourier	Autocorrelation
Novelty curve is compared with sinusoidal kernels each representing a specific tempo	Novelty curve is compared with time-lagged local (windowed) sections of itself
Convert frequency (Hertz) into tempo (BPM)	Convert time-lag (seconds) into tempo (BPM)
Reveals novelty periodicities	Reveals novelty self-similarities
Emphasizes harmonics	Emphasizes subharmonics
Suitable to analyze tempo on tatum and tactus level	Suitable to analyze tempo on tactus and measure level

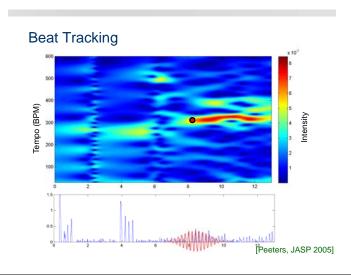
## **Beat Tracking**

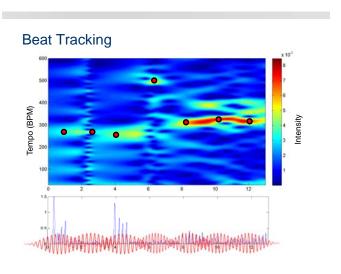
- Given the tempo, find the best sequence of beats
- Complex Fourier tempogram contains magnitude and phase information
- The magnitude encodes how well the novelty curve resonates with a sinusoidal kernel of a specific tempo
- The phase optimally aligns the sinusoidal kernel with the peaks of the novelty curve

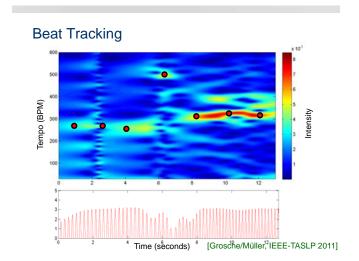
[Peeters, JASP 2005]



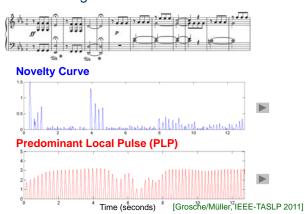








## **Beat Tracking**



## **Beat Tracking**

#### **Novelty Curve**

- Indicates note onset candidates
- Extraction errors in particular for soft onsets
- Simple peak-picking problematic

## **Predominant Local Pulse (PLP)**

- Periodicity enhancement of novelty curve
- Accumulation introduces error robustness
- Locality of kernels handles tempo variations

[Grosche/Müller, IEEE-TASLP 2011]

## **Beat Tracking**

- Local tempo at time t :  $\tau_t \in \Theta$   $\Theta = [60:240]$  BPM
- Phase  $\varphi_t := \frac{1}{2\pi} \arccos \left( \frac{\operatorname{Re}(\mathcal{T}(t, \tau_t))}{|\mathcal{T}(t, \tau_t)|} \right)$
- Sinusoidal kernel  $\kappa_t : \mathbb{Z} \to \mathbb{R}$

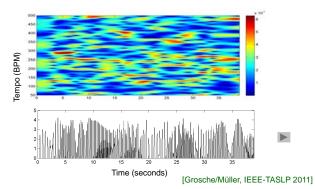
$$\kappa_t(n) := W(n-t)\cos(2\pi(\tau_t/60 \cdot n - \varphi_t))$$
  $n \in \mathbb{Z}$ 

Periodicity curve  $\Gamma:[1:T]\to\mathbb{R}_{\geq 0}$   $\Gamma(n)=\left|\sum_{t\in[1:T]}\kappa_t(n)\right|_{\geq 0}$   $n\in[1:T]$ 

[Grosche/Müller, IEEE-TASLP 2011]

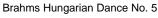
## **Beat Tracking**

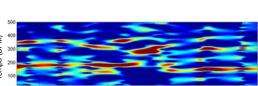
Borodin - String Quartet No. 2



# 

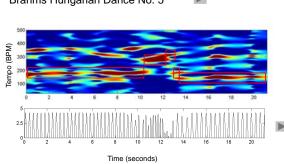
## **Beat Tracking**





## **Beat Tracking**

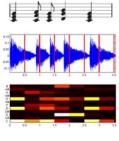
Brahms Hungarian Dance No. 5



## **Applications**

- Feature design (beat-synchronous features, adaptive windowing)
- Digital DJ / audio editing (mixing and blending of audio material)
- Music classification
- Music recommendation
- Performance analysis (extraction of tempo curves)

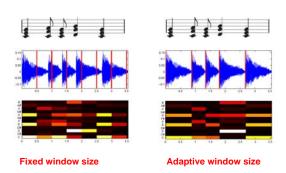
## Application: Feature Design



Fixed window size

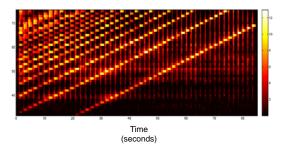
[Ellis et al., ICASSP 2008] [Bello/Pickens, ISMIR 2005]

## Application: Feature Design



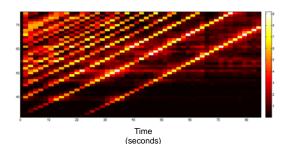
[Ellis et al., ICASSP 2008] [Bello/Pickens, ISMIR 2005]

## Application: Feature Design



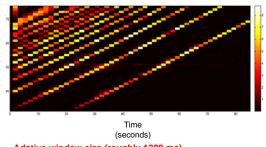
Fixed window size (100 ms)

## Application: Feature Design



Adative window size (roughly 1200 ms) Note onset positions define boundaries

## Application: Feature Design



Adative window size (roughly 1200 ms) Note onset positions define boundaries

Denoising by excluding boundary neighborhoods

## Application: Audio Editing (Digital DJ)



http://www.mixxx.org/

## Application: Beat-Synchronous Light Effects



## Summary

- 1. Onset Detection
  - Novelty curve (something is changing)

  - Indicates note onset candidates
     Hard task for non-percussive instruments (strings)
- 2. Tempo Estimation

  - Fourier tempogram
     Autocorrelation tempogram
     Musical knowledge (tempo range, continuity)
- 3. Beat tracking
  - Find most likely beat positions
  - Find most likely beat positions
     Exploiting phase information from Fourier tempogram