

Musically Informed Audio Decomposition

Meinard Müller and Jonathan Driedger

International Audio Laboratories Erlangen



Meinard Müller



- 2007 Habilitation, Bonn
- 2007 MPI Informatik, Saarbrücken
Senior Researcher
Music Processing & Motion Processing
- 2012 W3-Professur, AudioLabs Erlangen
Semantic Audio Processing

Thanks

- Jonathan Driedger
- Thomas Prätzlich
- Harald Grohganz
- Sebastian Ewert



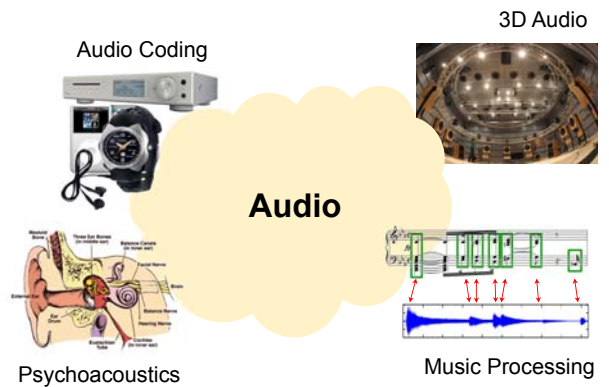
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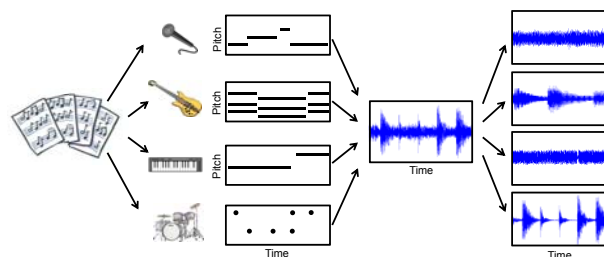
Musically Informed Audio Decomposition

- Extraction of main melody
- Separation of drum track
- Separation of instrumental voices
- Decomposition into individual note events
- Harmonic-percussive separation

Exploit musical knowledge to support decomposition process

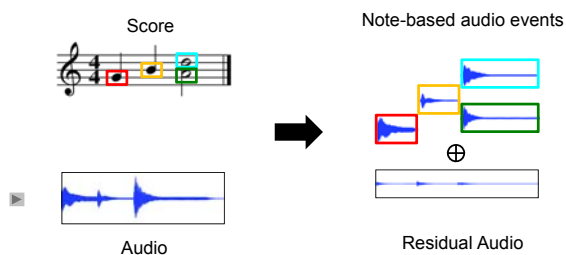
Score-Informed Source Separation

Exploit musical score to support separation process



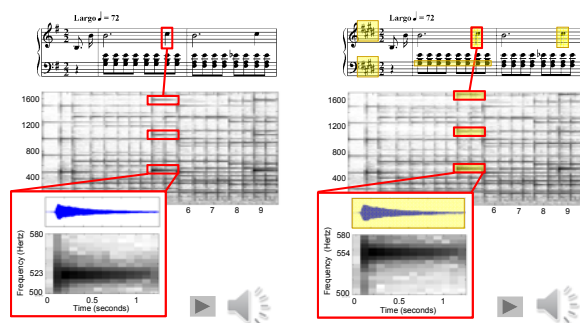
Score-Informed Audio Decomposition

Parameterize audio signal using score's note events



Score-Informed Audio Decomposition

Application: Audio editing



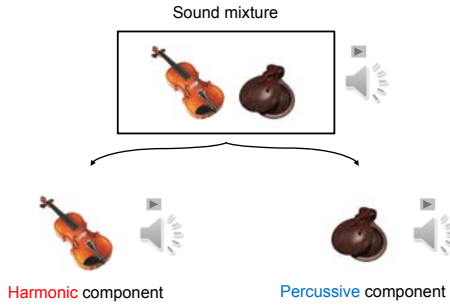
Musically Informed Audio Decomposition

- Harmonic-percussive-residual separation
- NMF-based audio decomposition
- Main melody separation

Musically Informed Audio Decomposition

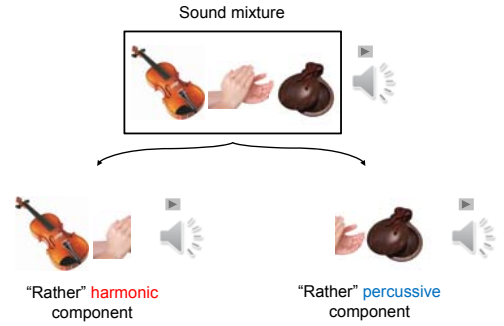
- Harmonic-percussive-residual separation
- NMF-based audio decomposition
- Main melody separation

Harmonic-Percussive Separation



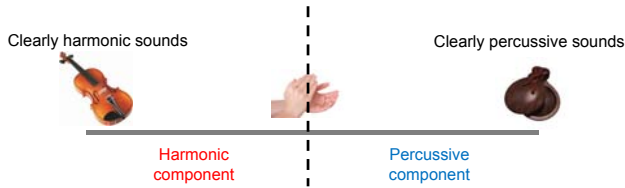
[Ono et al. ISMIR 2008]
[Fitzgerald DAFX 2010]

Harmonic-Percussive Separation



[Ono et al. ISMIR 2008]
[Fitzgerald DAFX 2010]

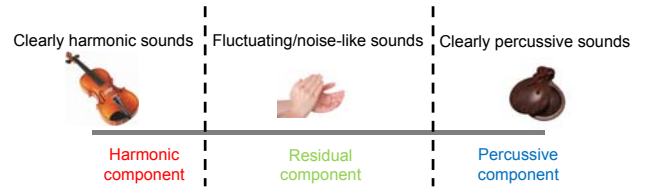
Harmonic-Percussive Separation



[Ono et al. ISMIR 2008]
[Fitzgerald DAFX 2010]

Harmonic-Percussive-Residual Separation

Idea: Introduction of a third component



[Fitzgerald et al. ISMIR 2014]

Harmonic-Percussive-Residual Separation



[Fitzgerald DAFX 2010]

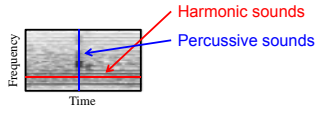
Harmonic-Percussive-Residual Separation



[Fitzgerald DAFX 2010]

Harmonic-Percussive-Residual Separation

Spectrogram

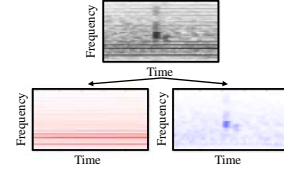


[Fitzgerald DAFX 2010]

Harmonic-Percussive-Residual Separation

Spectrogram

Horizontally and vertically enhanced spectrograms

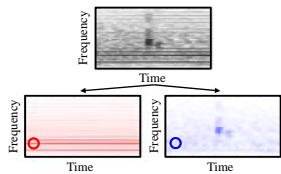


[Fitzgerald DAFX 2010]

Harmonic-Percussive-Residual Separation

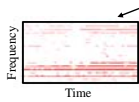
Spectrogram

Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

$\circ > \beta \bullet \circ \rightarrow$ Harmonic component

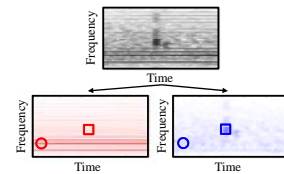


[Fitzgerald DAFX 2010]
[Scheepers et al. 2009, 2011]

Harmonic-Percussive-Residual Separation

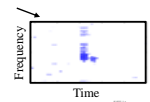
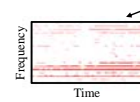
Spectrogram

Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

$\circ > \beta \bullet \circ \rightarrow$ Harmonic component
 $\beta \bullet \square < \beta \square \rightarrow$ Percussive component

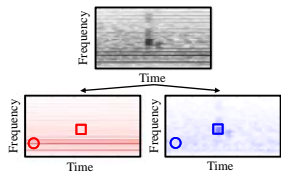


[Fitzgerald DAFX 2010]
[Scheepers et al. 2009, 2011]

Harmonic-Percussive-Residual Separation

Spectrogram

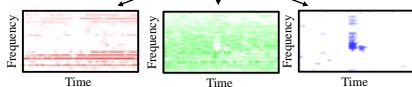
Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

$\circ > \beta \bullet \circ \rightarrow$ Harmonic component
 $\beta \bullet \square < \beta \square \rightarrow$ Percussive component
otherwise \rightarrow Residual component

Spectrograms of the harmonic, residual, and percussive components

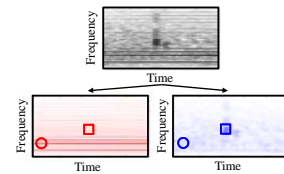


[Fitzgerald DAFX 2010]
[Scheepers et al. 2009, 2011]

Harmonic-Percussive-Residual Separation

Spectrogram

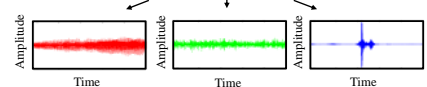
Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

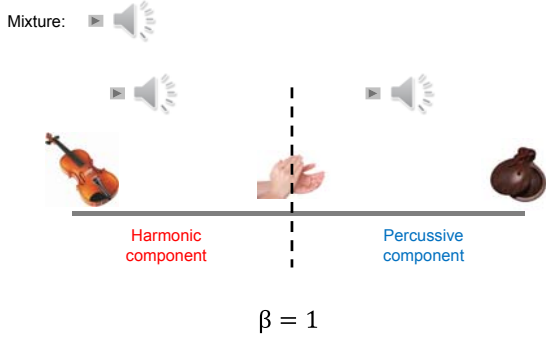
$\circ > \beta \bullet \circ \rightarrow$ Harmonic component
 $\beta \bullet \square < \beta \square \rightarrow$ Percussive component
otherwise \rightarrow Residual component

Harmonic, residual and percussive components

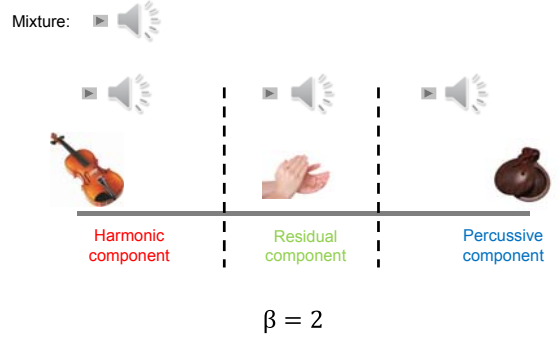


[Fitzgerald DAFX 2010]
[Scheepers et al. 2009, 2011]

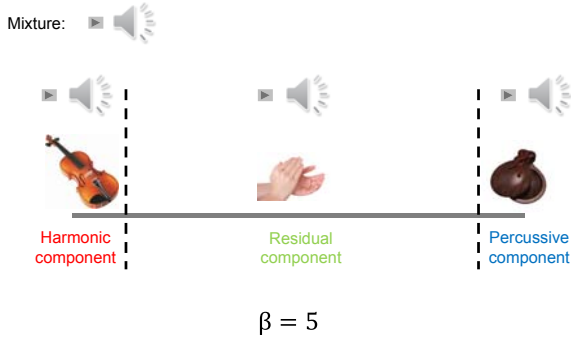
Harmonic-Percussive-Residual Separation



Harmonic-Percussive-Residual Separation









Harmonic-Percussive-Residual Separation



Harmonic-Percussive-Residual Separation

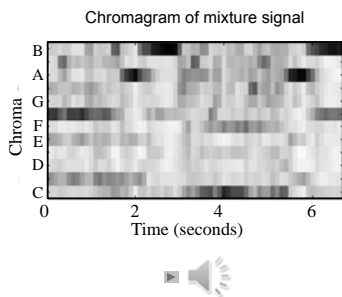
Examples:

	Harmonic component	Residual component	Percussive component
Stepdad			
Heavy			

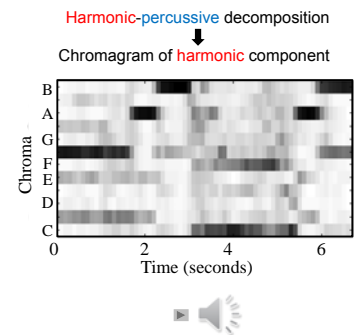
- Clearly harmonic sounds
- Noise-like sounds
- "Sound texture"
- Vibrato sounds
- Drum hits
- Fricatives
- Very short sounds

Additional audio material:
<http://www.audiolabs-erlangen.de/resources/2014-ISMIR-ExtHPSep/>
 [Driedger et al. ISMIR 2014]

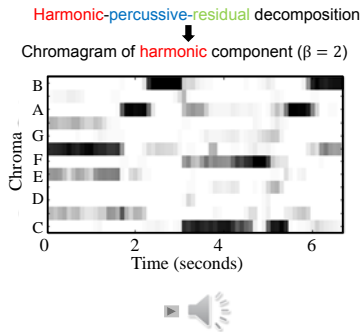
Application: Chroma Enhancement



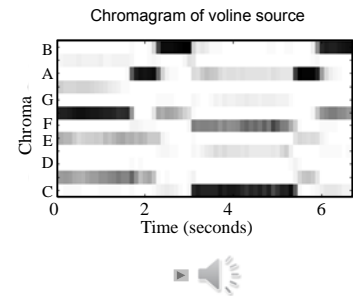
Application: Chroma Enhancement



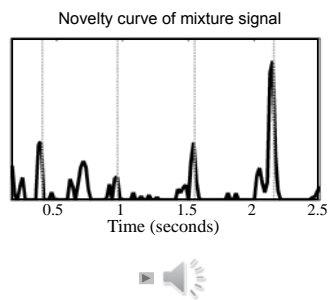
Application: Chroma Enhancement



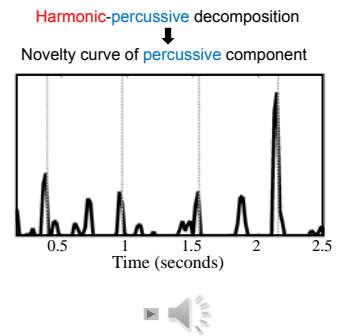
Application: Chroma Enhancement



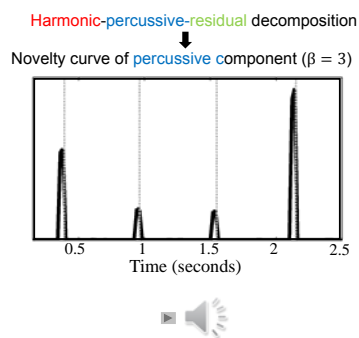
Application: Novelty Enhancement



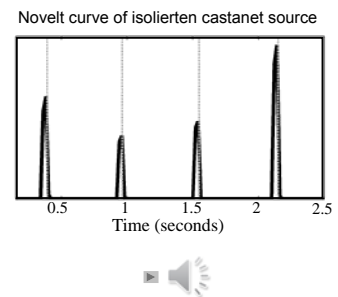
Application: Novelty Enhancement



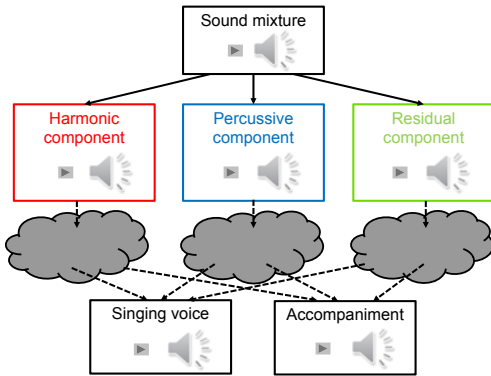
Application: Novelty Enhancement



Application: Novelty Enhancement



Application: Singing Voice Separation



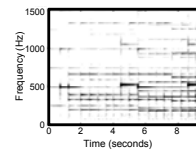
[Driedger & Müller ICASSP 2015]

Musically Informed Audio Decomposition

- Harmonic-percussive-residual separation
- **NMF-based audio decomposition**
- Main melody separation

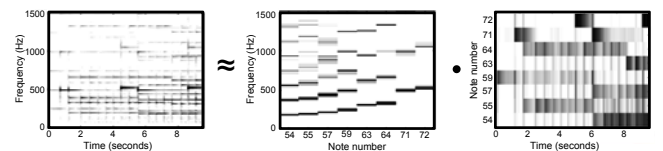
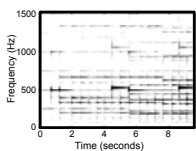
NMF-based Audio Decomposition

NMF-based Audio Decomposition

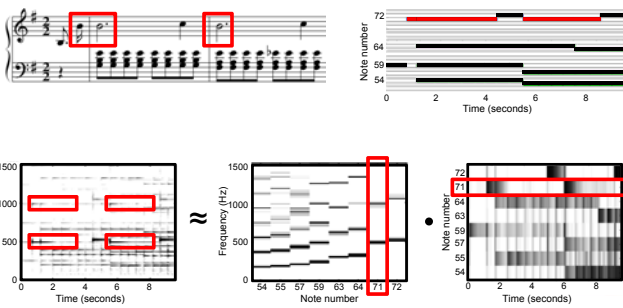


NMF-based Audio Decomposition

NMF-based Audio Decomposition



NMF-based Audio Decomposition



NMF-Decomposition

Idea:

- Factorization of spectrogram

Advantages:

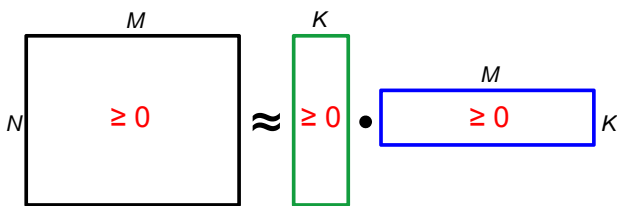
- Flexible and easy to implement
- Efficient

Problems:

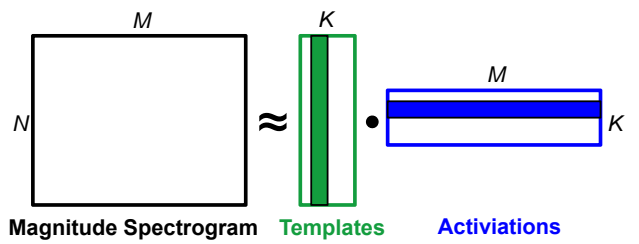
- Decomposition difficult to control
- Often no semantic meaning

Strategy: Multiplicative update rules allow for introducing hard constraints to control the decomposition

NMF (Nonnegative Matrix Factorization)



NMF (Nonnegative Matrix Factorization)



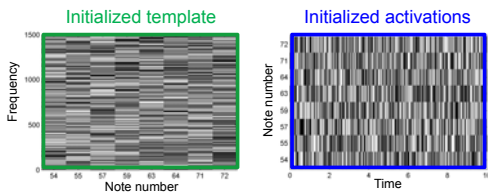
Templates: Pitch + Timbre

"How does it sound"

Activations: Onset time + Duration

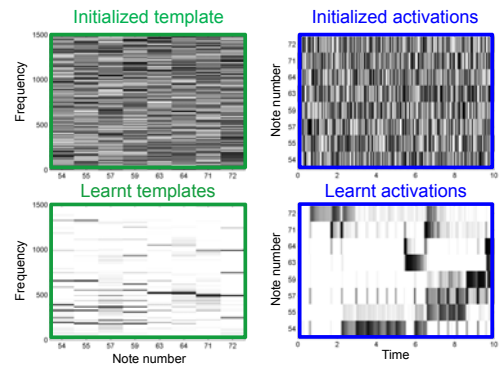
"When does it sound"

NMF-Decomposition



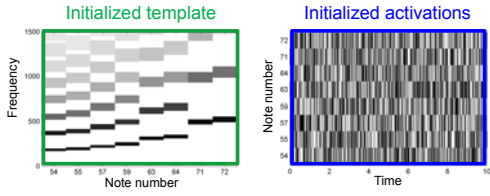
Random initialization

NMF-Decomposition



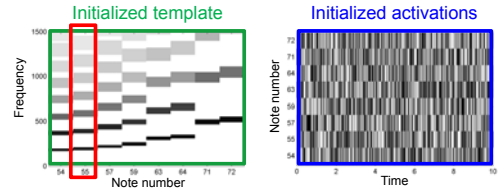
Random initialization → No semantic meaning

NMF-Decomposition



Template constraints

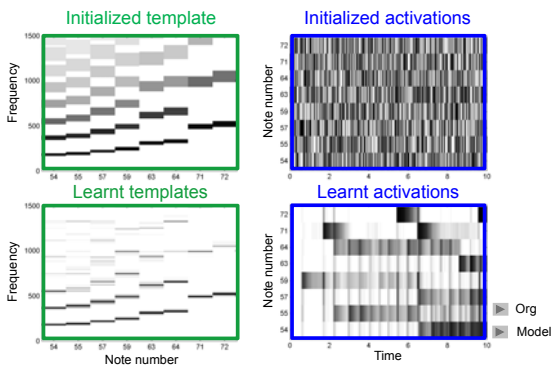
NMF-Decomposition



Template constraint for $p=55$

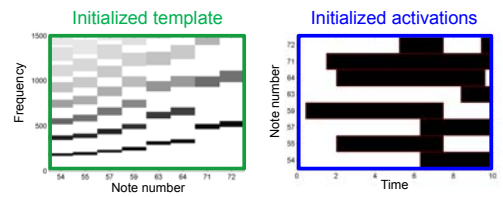
Template constraints

NMF-Decomposition



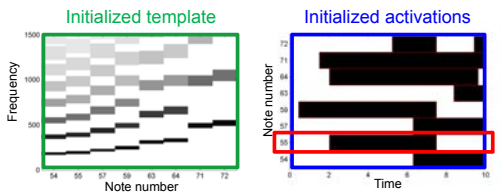
Template constraints → Semantic decomposition

NMF-Decomposition



Activation constraints

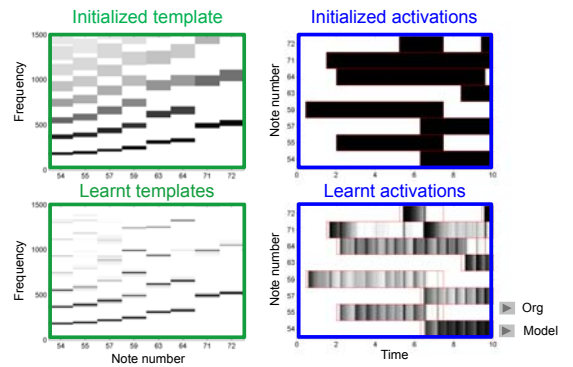
NMF-Decomposition



Activation constraints for $p=55$

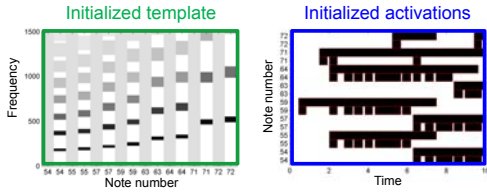
Activation constraints

NMF-Decomposition



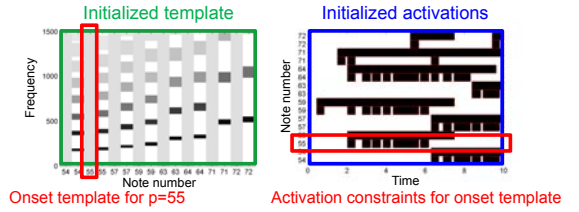
Activation constraints → NMF as refinement

NMF-Decomposition



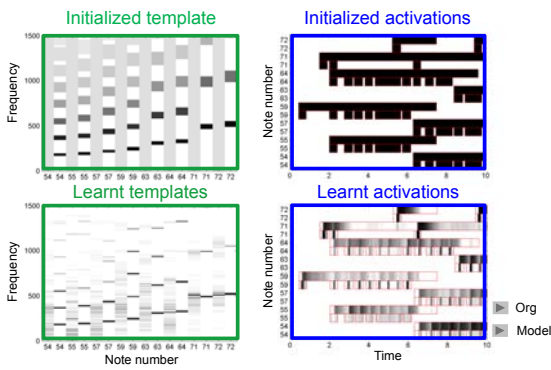
Additional onset models → NMF as refinement

NMF-Decomposition



Additional onset models → NMF as refinement

NMF-Decomposition

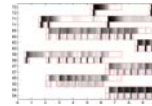


Additional onset models → NMF as refinement

Score-Informed Source Separation



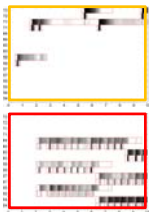
1. Split activation matrix



Score-Informed Source Separation



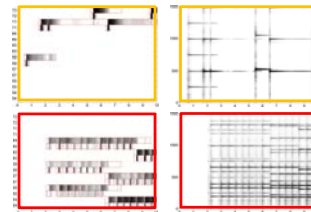
1. Split activation matrix



Score-Informed Source Separation



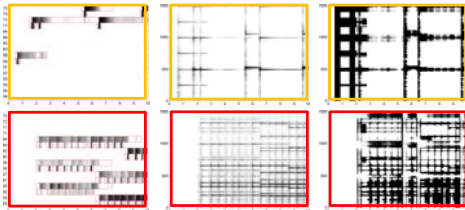
1. Split activation matrix
2. Model spectrogram for left/right



Score-Informed Source Separation



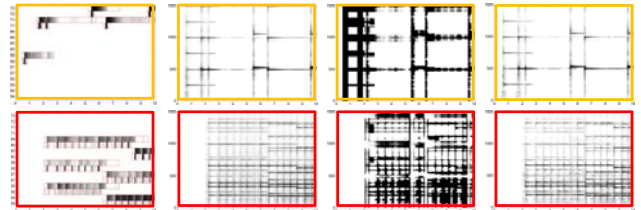
1. Split activation matrix
2. Model spectrogram for left/right
3. Separation masks for left/right



Score-Informed Source Separation



1. Split activation matrix
2. Model spectrogram for left/right
3. Separation masks for left/right
4. Estimated spectrograms for left/right



Score-Informed Audio Decomposition

Application: Separating left and right hands for piano

Chopin, Waltz Op. 64, No. 1



Original



Score-Informed Audio Decomposition

Application: Separating left and right hands for piano

Chopin, Waltz Op. 64, No. 1



Original



Left/right hand



Right hand



Left hand



Musically Informed Audio Decomposition

- Harmonic-percussive-residual separation
- NMF-based audio decomposition
- Main melody separation

Audio Decomposition



Works reasonable

Audio Decomposition



Much more difficult

Audio Decomposition



Much more difficult

Related problems:

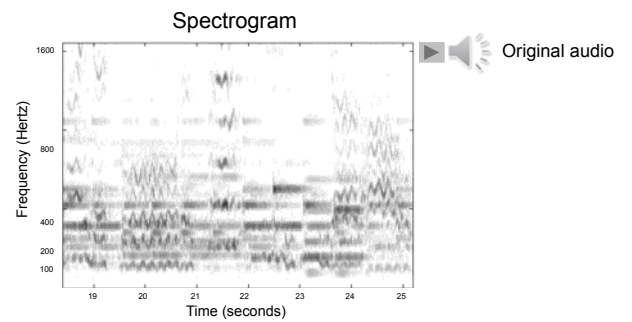
- F0 estimation
- Melody tracking
- Human voice
- Vibrato

Melody Tracking

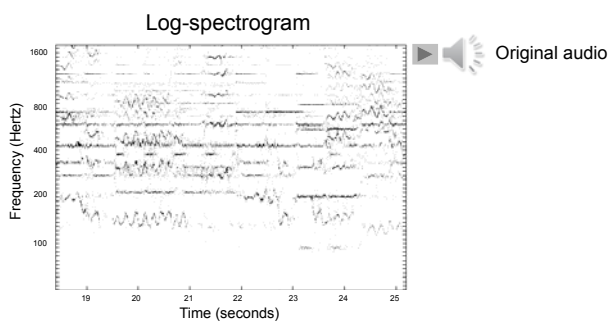
Justin Salamon and Emilia Gómez:
Melody extraction from polyphonic music signals using
pitch contour characteristics.
IEEE-TASLP 2012

- F0 estimation
- Voice detection
- Pitch contour creation
- Melody selection

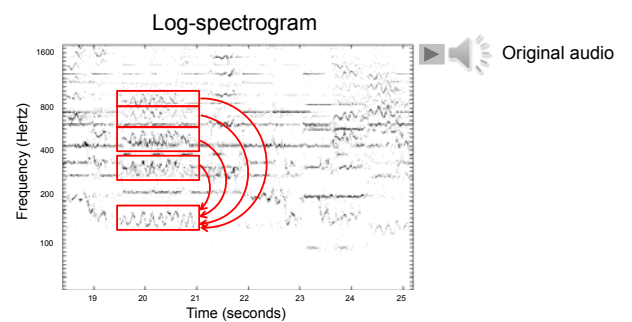
F0 Estimation



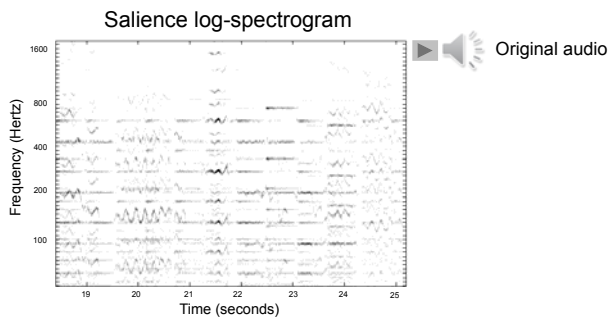
F0 Estimation



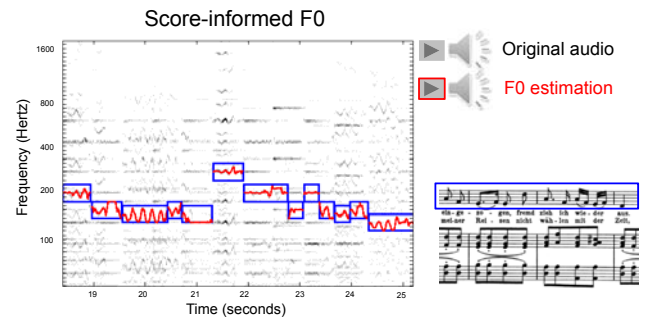
F0 Estimation



F0 Estimation

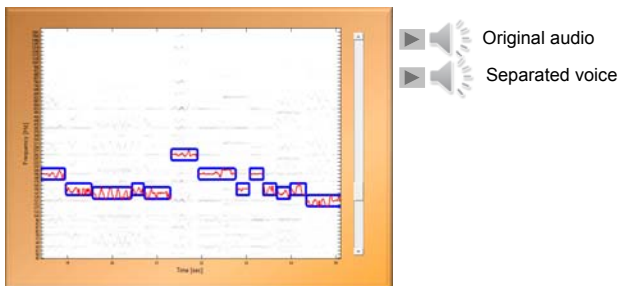


F0 Estimation



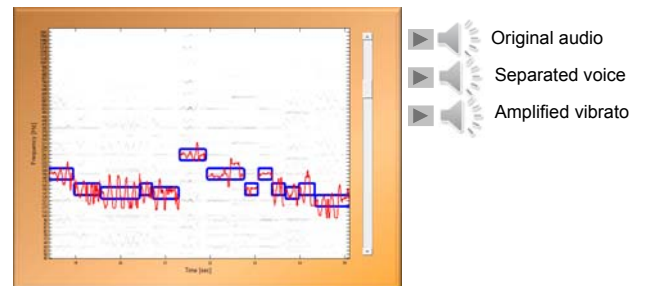
Score-Informed Source Separation

Application: Voice separation and editing



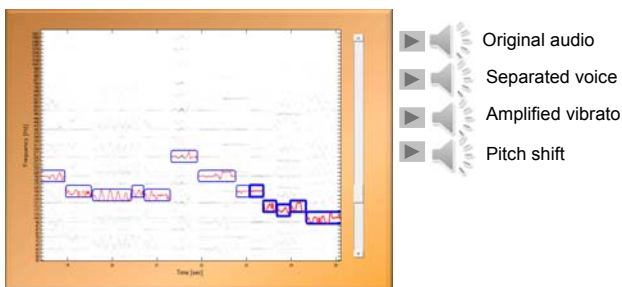
Score-Informed Source Separation

Application: Voice separation and editing



Score-Informed Source Separation

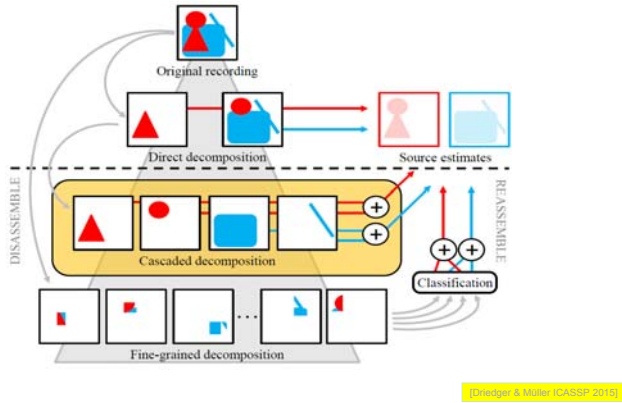
Application: Voice separation and editing



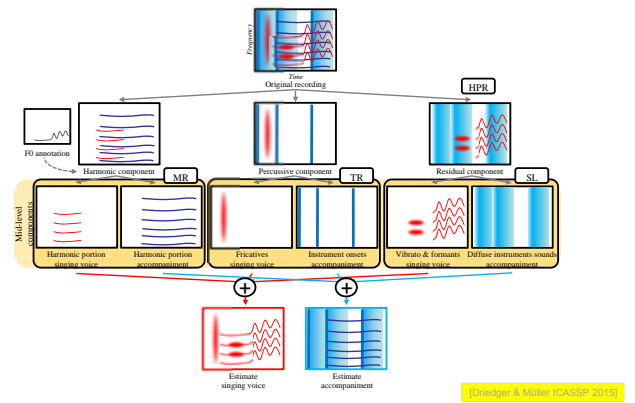
Conclusions

- Musically informed audio decomposition
 - Harmonic-percussive-residual separation
 - NMF-based audio decomposition
 - Main melody separation
- Separation of instrumental sources hard
- Extracting of human voices even harder
- Evaluation?
- Applications?

Cascaded Audio Decomposition

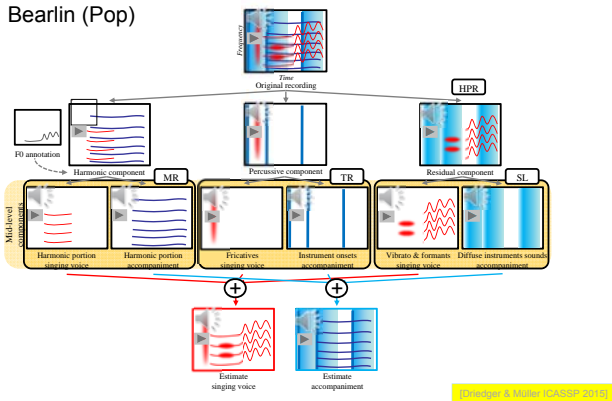


Cascaded Audio Decomposition



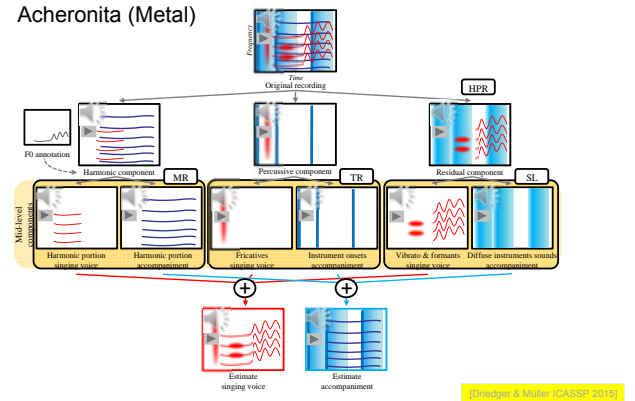
Cascaded Audio Decomposition

Bearlin (Pop)



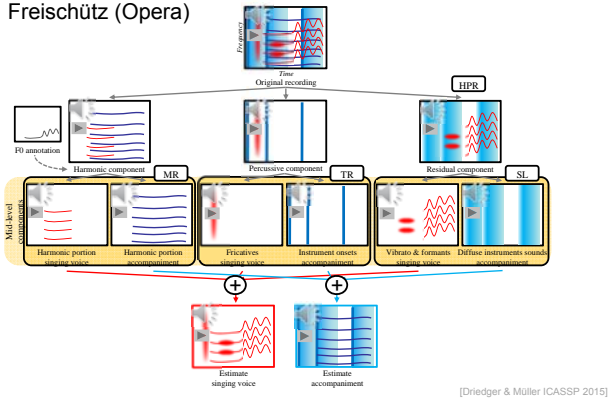
Cascaded Audio Decomposition

Acheronita (Metal)



Cascaded Audio Decomposition

Freischütz (Opera)



Textbook

A First Course on Music Processing Audio, Analysis, Algorithms, Applications

- Approx. 500 pages
- Approx. 300 figures
- Exercises
- To appear: End of 2015



Chapter	Music Processing Scenario
1	Music Representations
2	Fourier Analysis of Signals
3	Music Synchronization
4	Music Structure Analysis
5	Chord Recognition
6	Tempo and Beat Tracking
7	Content-Based Audio Retrieval
8	Musically Informed Audio Decomposition

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